

6^ο Γυμνάσιο Ηρακλείου

Sherlock Holmes --- The Game is Afoot

Προγράμμα Σχολικών Δραστηριοτήτων 2014-15

Πολιτιστικών θεμάτων – Θέατρο

Συντονιστής: Καρύδη Αικατερίνη ΠΕ06

Συμμετέχοντες εκπαιδευτικοί: Κοντουδάκη Ελένη ΠΕ02

6th Junior High School, Heraklion

Sherlock Holmes --- The Game is Afoot

Cultural Projects 2014-15

Theater-staging a play

Project coordinator: Karydi Katerina ΠΕ06

Project partner: Kontoudaki Eleni ΠΕ02

Σκοπός του προγράμματος

- Η δημιουργία θεατρικής παράστασης βασισμένη στο έργο
“The Mystery of the Aquilla Diamond” του
Sir Arthur Conan Doyle”

Στόχοι

- Γνωριμία με το έργο και τους ήρωες των έργων του συγγραφέα
- Κοινωνικοποίηση μέσω της ομαδοσυνεργατικής προσέγγισης
- Εξετερίκευση συναισθημάτων
- Ανάπτυξη παραστατικών δεξιοτήτων

Objectives of the project

- The students meet Sir Arthur Conan Doyle's fictional character "Sherlock Holmes"
- Within the staging process, each student involved learns valuable lessons about teamwork, concentration and commitment as well as gaining great comprehension of the play in question and a sense of self-confidence and achievement
- They advance their use of English language

Μαθητές που συμμετείχαν στο πρόγραμμα

- Κυριακάκης Ιωάννης
- Μητσόπουλος Κωνσταντίνος
- Δεμενεόπουλος Γιώργος
- Χατζάκης Ιωάννης
- Παναγιωτάκη Πολυξένη
- Σαρρή Φωτεινή
- Παπαδάκη Αταλάντη

- Τασσοπούλου Ειρήνη
- Σμπώκου Ειρήνη
- Τζιράκη Αγγελική
- Τζανακάκη Μαριγιάννα
- Σουρανάκη Εμμανουέλλα
- Βουλγαράκης Ιωάννης
- Λεοντάκη Ειρήνη

Δραστηριότητες

- Ανάθεση ρόλων-διδασκαλία κειμένου
- Πρόβες- προετοιμασία παράστασης
- Παράσταση-παρουσίαση προγράμματος παρουσίαση με παράσταση σε θεατρικό χώρο της πόλης
- Συμμετοχή σε εκδηλώσεις άλλων φορέων με παρουσίαση του προγράμματος
- Πολιτιστικό διήμερο στην Αθήνα

Activities within the Project

- Within the project framework the students:
- Visited various sites and searched for information on Sir Arthur Conan Doyle and his work
- Studied the play “The Mystery of the Aquilla Diamond”
- Staged the play
- Participated in the presentation of the Cultural Projects of the 6th High School in Androgeo Hall as well as in the 6th A Wor(l)d of English Festival
- Went on a two-day trip to Athens

Συνεργαζόμενοι φορείς

- Δήμος Ηρακλείου
- Γραφείο Σχολικών Δραστηριοτήτων Δ/νσης Δ/θμιας Εκπ/σης Ηρακλείου
- Σύλλογος Γονέων & Κηδεμόνων 6^{ου} Γυμνασίου

Sherlock Holmes

- Arthur Conan Doyle's iconic mastermind sleuth (detective) and his companion Dr Watson redefined the detective genre.

SHERLOCK HOLMES



The Game is Afoot

In a Class (T:teacher, S:students)

T: Hello, everyone!

How are you today?

S: Fine thanks!

T: Let's remember a few things we have seen so far on the adventures of Sherlock Holmes. To begin with, ***who was Sherlock Holmes created by?***

S1: By the Scottish author and physician Sir Arthur Conan Doyle.

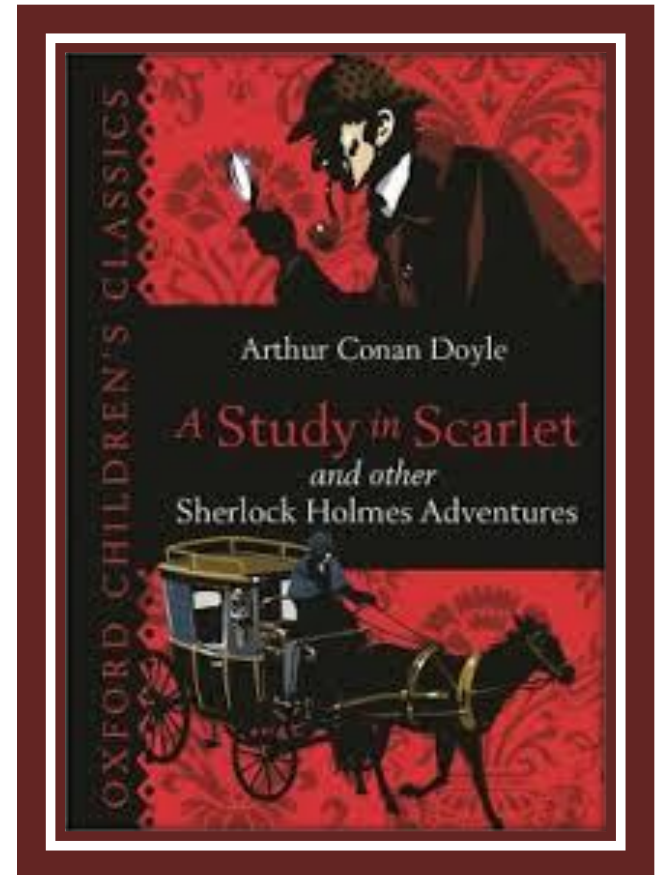


T: *When did Sherlock Holmes make his first appearance?*

S2: In 1887, when the novel “A study in Scarlet” was published.

T: *What was Sherlock Holmes like?*

S2: He was a master of observation, logic and deduction.



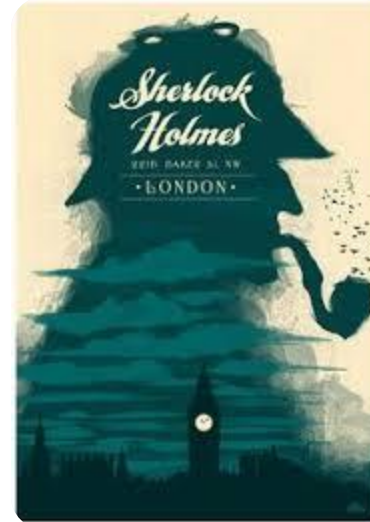
T: What is the first thing that comes to your mind when you hear the word “detective”?

S1: The sharp featured, pipe-smoking, deerstalker-hat-wearing Sherlock Holmes.



T: *What kind of issues does Sir Arthur Conan Doyle deal with, in his stories?*

S3: Justice and judgement, cunningness and cleverness, society and class, London and the Countryside, to name but a few.



Watson

T: *Who is Watson?*

S3: He is Holmes' friend and biographer. He is a doctor and has a calming influence on Holmes.



T: Who are the main characters in these stories?

S3: Inspector Lestrade, Irene Adler, Gregson, Mycroft Holmes.

T: Why do the Scotland Yard detectives need Sherlock Holmes?

S2: Lestrade and Gregson are quite conventional.

They are quick to make conclusions on the evidence at hand, but these conclusions tend to be incorrect.

Sherlock Holmes, on the other hand, draws the correct conclusions using logic and observation.

Quotes from his plays

T: Which are some of the most famous lines in these stories?

S3: To a great mind nothing is little.

S1: The Game is afoot.

S2: When you have eliminated the impossible, whatever remains, however improbable, must be the truth.

S4: My mind rebels at stagnation. Give me problems, give me work and I am in my proper atmosphere.

S2: It is a wicked world and when a clever man turns his brain to crime it is the worst of all.

T: Which of you would like to tell us the summary of the story we have studied during this term?

T: Well, Giannis, go ahead.

S2: The mystery of the Aquila diamond is a typical Sherlock Holmes story. The detective has to discover who stole Lady Aquila's diamond and who murdered her butler.

Elementary!

T: Well done! ***What did you like most about the play?***

S1: It is full of action.

S2: I liked the characters. The way they are presented.

S3: I enjoyed the atmosphere. It was funny.

T: So, I assume you feel well prepared for tomorrow's test. Are there any other points that need to be further analysed?

S: No, there aren't.

T: Shall we rehearse the play we are staging for this year's English Festival? We have to be well prepared for the performance.

Those of you involved in this project go backstage, change into your costumes and get ready. There isn't much time left before the break.

Ss: Of course Miss.

T: Ok, then. Let's call it a day!

Sherlock Holmes and The Mystery of the Aquilla Diamond



Main Characters

- Sherlock Holmes
- Doctor Watson
- Lady Aquilla
- Gertrude L'Escargo / Cook
- Crumpton (the butler)
- Narrator
- Director

Act I

- The story begins inside 221B Baker St.
- Holmes and Watson are sitting by the fire playing chess. There is a knock at the door.

Act II

- As night falls over old London town, our gallant detective and his trusty sidekick gallop their way through the steaming metropolis.
- Eventually, they arrive at Lady Aquilla's country mansion tired, travel sore and weary of the endless games of I-spy with my magnified eye. Losing no time they make directly for the scene of the crime, Lady Aquilla's study.

Act III

- With capes flying our dashing duo head off in search of the crime scene, speeding through the underground passages of Gotham City in the fearsome Batmobile and wearing only dark blue underpants and

- Excuse me! That's not right!
- What?
- That's the wrong script, that's Batman!
- Are we not doing Batman?
- Err...No.That's next week. This is Sherlock Holmes.
- Oh! Gosh! Sorry! I'll try again. Sorry.
- OK! Off you go!
- What? Am I fired? You want me to go?
- Noo! Just read the script!

Act III

- Oh Riiiiight!
- Our brave detectives head off in the direction of the scream. They arrive panting at the library to find Crumpton the Butler, lying dead on the floor with a large kitchen knife sticking out from the back!
- (whispers to voice offstage) Was that all right?
- Yes! Shut up!

Act IV

- Just one hour later the great detective and the faithful Watson are seated around a candle-lit table with lady Aquilla.
- With no Butler, and the maid in shock, the cook herself has had to lay the table and serve the dinner, as well as cook it.

The end

- The great Sherlock Holmes has once again resolved a baffling case.
- **ELEMENTARY!!!**

PHOTOS



ATHENS—MARCH 2015



ATHENS—MARCH 2015



REHEARSALS

